

ANIMAYO 2012

VII International Festival of Animated Film
Visual Effects and Video-Games

9-13 May
CICCA

WWW.ANIMAYO.COM



ANIMAYO 2012

VII International Festival of Animated Films, Visual Effects and Video-Games **Ani-mayo 2012**, which has marked the first week of may as the paramount date for this art in our Islands (and keeps the CICCAs centre as headquarters), gets, once more, the attention of festivals, schools, professionals, amateurs and fans all over the world.

Animayo's organization presents his program for 2012, being its seventh edition, which will contain a full week filled with international showings, really luxurious master-classes, workshops, presentations, activities and exceptional international guests that come to our island to promote education, culture, economy and overall movie industry. During Animayo, the Canarian public (and an increasing number of visitors from all Spain) will again have the opportunity to get a view of the updated work offer on animation and visual effects.

Led by its producer and director Damián Perea, and counting on institutional support by Gran Canaria Inter-Island Council, the Gran Canaria Economic Promotion Society, the Canary Islands Government, Las Palmas de Gran Canaria City Hall, Canarias Cultura en Red, the ERDF, La Caja de Canarias' Social Work and many other companies such as Domingo Alonso or NH Hotels, Animayo keeps growing to be one of the most prestigious festivals at an international standard.

During the last years, Animayo's recognition has reinforced by being an honor guest in other international events, such as Animaizon (Zaragoza), BAC (Barcelona), Gouda Museum (Holland), CAAC Museum (Sevilla) or La Cal Arts (Los Angeles), and also by having the chance of promoting ourselves on extremely important festivals, like Annecy.



Last november, **Animayo Itinerant** (Travelling Animayo) was introduced at the city of LA, CA, therefore becoming the first Spanish festival to establish a base on Beverly Hills, and presented on the most prestigious animation schools. Opening this door on the American market gives Animayo the chance for an annual edition of the fest in LA, concretely at the Egeda headquarters. Nonetheless, Animayo's foreign ambition doesn't stop there, and plans of establishing at Madrid or Berlin during 2013 are coming to fruition.

On the other hand, the recent and unexpected disappearance of important international festivals like Animadrid or Animacor gives us a strong responsibility in Spain, a fact that makes us support their organizers and encourages us to keep growing, showing a pres-

tigious program that leaves us now as the main festival in our country.

Back in 2011, a total of **5.110 VISITORS AND 93 CREDITED STUDENTS** attended each presentation, showing and master-class on a regular basis during all the week.

Animayo 2012 offers a much more complete and formative program, consisting on more than 200 short films, 17 master-classes, workshops, exhibitions and 9 great international guests, an offer which with the festival intends to reach a younger public, in an attempt to promote formation in both animation and audiovisual technology.



For the **Official Competition Section**, Damián Perea has watched between 1.500 and 1.600 works during a whole year, coming from all over the globe. After a meticulous and exhaustive selection, the definite program for Animayo 2012 will consist of the pieces of authors coming from the Royal College, Filmakademie, Ensad, Cal Arts, Vancouver Film School, etc., which will be shown during five session blocks during May 10, 11 and 12.

THE FESTIVAL. 80% TRAINING

For the last three years, college and school students from Gran Canaria, Tenerife, Lanzarote and Fuerteventura take active part in the festival, adding up to the almost two hundred international schools and a hundred production companies summoned each year, with a 70% discount. This offer is also applied to the unemployed. Besides, this voucher includes offers regarding travels, accommodation, transport, menus, commerces and leisure locals on the area.

Locations:

- **La Caja de Canarias' Cultural Initiatives Centre (CICCA)**
- **Monopol Theater and Alameda de Colón Square**
- **Materno Infantil University Hospital**

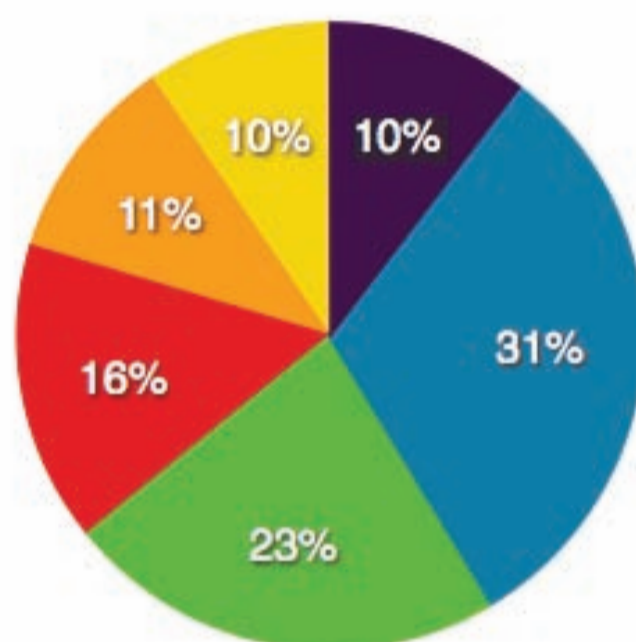
Movies are a determining factor in a country's economic development. With Animayo, we've created an audiovisual space on the Islands for animation movies, visual effects and videogames, in a moment when the movie industry is still quite powerful. Animayo isn't just an artistic expression space, but a technological meeting point for this industry,

all coming from the good moment that animation industry is going through now.

Overall, we may say that movie industry on the Canary Islands is relatively strong and really creative, but it still requires opening some doors to distribution in Europe and other continents. This industry plays an important role in European development at both social and economic-industrial levels. Drawing up Animayo in their countries' agenda may not only contribute to quickening our region's economic recovery (by formation and creation of employment), but it will also strengthen artistic unit.

FEST'S AGE TARGET:

● menos de 12 años ● de 18 a 30 años ● de 30 a 40 años
● de 12 a 18 años ● de 40 a 55 años ● de 55 años en adelante



PROGRAMACIÓN ANIMAYO 2012

1. Animation for adults section

The most handmade animation techniques will fuse with hi-tech in a complete selection that will include:

· **The Official Competition Section from international authors and schools, that will consist on a fine selection divided in 5 different sections. The following awards will be granted:**

1. Best film
2. Audience award
3. Best 3D short

4. Best Spanish animation
5. Best comedy short film
6. Director's award to best school work
7. Special mentions

· **Great Anime Classics**, showing “Ghost in the Shell” and “AKIRA” in Full HD, among other excellent movies and series such as “Sword of the Stranger”, “Colorful” or “Samurai Champloo”.

· **Advertising Agencies Special**: we'll offer a compilation of spots and clips from various recognized international agencies.

· **Spanish Animation Special Section: Animación con Ñ**.

· **Two Rhombuses Night**: spicy animation shorts, unsuitable for children.

· **Independent Authors Special**.



Animayo 2012 keeps his Exchange Program once more, aiming to improve relations between schools and festivals, and creating synergy with other countries and cultures. By this program, international animation schools representatives show their works and teach a master-class to both Canarian amateurs and professionals. Following this philosophy, we open our doors to **Guest Festivals**, so the selected one can show the best of his program on our event, as we've done with the sections for production companies and advertising agencies.

This year, Animayo features **Cut Out**, a selection made by this Mexican festival exclusively for Animayo.

2. INTERNATIONAL GUESTS

ALEXANDER PETROV



Petrov was born in the village of Prechistoye and currently lives in Yaroslavl.

He studied Art at the VGIK (state cinema and TV institute). He was a disciple of Yuriy Norshteyn at the Writers and Director Superior School (Moscow).

After making his first movies in Russia, he adapted Hemingway's *The Old Man and the Sea* in Canada, giving birth to an impressive 20 minutes short film. With his masterful oil on glass technique (ex-

tremely rare and mastered only by a few), using his fingers instead of a brush, he gave a powerful depth to the movie, which took over two years in the making (march 1997-april 1999) and the painting of each of the 29.000 frames used for the short. This amazing piece was widely acclaimed, earning both an Academy Award and an An-necy Prize, among other awards.

He then went back to Yaroslavl to start working on his last film, *My Love*, completed in the spring of 2006 after three years of work. It was premiered at the Hiroshima International Animation Festival on August 27, where it won the Audience Award and the International Jury Special Award. On March 17, 2007, *My Love* was presented at the Angelika Theater in Shibuya (Japan), sponsored by Studio Ghibli, as the first of Western animation movies in the Ghibli Library Museum.



Filmography

1988- Marathon (co-directed and animated with Mikhail Tumelya)

1989- The Cow (Written by Andrey Platonov)

1992- The Dream of a Ridiculous Man (written by Fyodor Dostoevsky)

1997- Mermaid (written by Alexander Pushkin)

1999- The Old Man and the Sea (written by Ernest Hemingway)
2003- Winter Days (Fuyu no hi): guest director and animator
2006- My Love (written by Ivan Schmelyov).

ALEXANDER PETROV AT ANIMAYO 2012

Master class

Animación a óleo sobre cristal

(Friday May 11, 12 PM)

Master class

Behind the scenes of "The Old Man and the Sea"

(Saturday May 12, 18 PM)

CARLOS GRANGEL

Born in Barcelona, he started as a comic-book artist and illustrator in the 80's, working on Disney publications. In 1989, he was hired by Amblimation, Steven Spielberg's London studio associated with Universal Pictures, where he worked as a character designer on "We're Back" and "Balto", and on developing pre-productions for "Cats", "Just so Stories" and "Crazy Dog", three movies that never came out due to market strategies.

in 1993, Grangel decides going back to Barcelona and creates Grangel Studio, which becomes an important creative centre with a professional team focused on style and character creation in the animation field. The first jobs consist on advertising spots for companies like Colossal Pictures, Richard Purdum Productions or Blizzard Animation, and also working on "The Fearless Four", an animation movie produced in Europe by German production company Munch Animation.



in 1994, he creates the characters for the short film "The Periwig Maker", an stop-motion work that earned numerous awards and an Oscar nomination in 2001.

A year later, in 1995, he and his team enter DreamWorks, to provide their particular style on animation productions such as "The Prince of Egypt", "Te Road to El Dorado", "Antz", "Spirit: Stallion of the Cimarron" (which grants him the Annie Award for Character Desing in 2002), "Simbad", "Shark Tale", "Madagascar",

“Flushed Away”, “Bee Movie” and “Kung-Fu Panda”.

By the end of 2002, Tim Burton (who had seen the designs for “The Periwig Maker” offers him the character designing for “Corpse Bride”. His illustrations for this work have been shown in various exhibitions, reaching places like the MOMA (Museum of Modern Art of New York). His recent works include participation on “How to train your Dragon” and Sony Pictures’ Project “Hotel Transylvania”.

(More information at www.grangelstudio.com)

CARLOS GRANGEL AT ANIMAYO 2012:

-Master Class:

Character designing for animation long-films I

(Thursday May 10, 18 PM)

-Master Class:

Character designing for animation long-films II

(Friday May 11, 18 PM)

PABLO GIMÉNEZ

Since the very start, Giménez has always been attracted by computer-generated graphics, when he started studying **RenderMan** by himself to help some friends with a short.

He created one of the first RenderMan lines of work on Spain and entered the wonderful world of CG. He continued working on an autodidactic way, and ended up creating lighting effects with the most advanced tools, inventing solutions for production problems.

This way, he found **Houdini**. Just as love at first sight, he immediately thought of it as “the tool that the rest of 3D applications should be). He continued his career as a tech designer on **NextLimit** and then he created the first Houdini and RenderMan course in Spain.



After some time in development and teaching, he decided to go back at productions: he moved to Barcelona and entered **Furia Digital** to work on advertising and movies, until he finally stablished himself in London. He started working on advertising for **The Mill** and **Realise Studio**, and on movies for **MPC** and, for the last two years, at **Double Negative**.

He's worked on huge productions such as **Captain America**, **Iron Man 2**, **G.I. JOE** or **Snow White and the Huntsman**, and he's currently working on the new **007: Skyfall**.

PABLO GIMÉNEZ AT ANIMAYO 2012

Master Class

Marvel: from the comic-book to the big screen I

(Friday May 11, 16.30 PM)

Master Class

Marvel: from the comic-book to the big screen II

(Saturday May 12, 12.30 AM)



ALBERTO CORRAL

Since childhood, Alberto Corral (Las Palmas de Gran Canaria, 1979) has always felt curious about computers and movies. He started investigating with basic programs and soon learned to make home visual effects, but it wasn't until 1995, after watching Toy Story, when he realized he could work at computer animation without drawing talent. This led him to learn animation on his own, which granted him a scholarship to study in Madrid in 2001. Two months after starting this course, he got the chance to enter Eurocom, a videogame company at Derby, England. After some years there, he moved to New York in pursuit of his passion: movies. In 2003, he signed up at the prestigious New York Film Academy to study acting, which would later become quite useful in improving his talent as an animator.

After that, he came back to Spain and worked for three years in Barcelona (Digital Legends) and Madrid (BRB), where he worked as an artistic supervisor on the series "Bernie", leading a team consisting of over 200 people. Meanwhile, he took part as a freelance on "The Missing Lynx". His work on this movie and BRB helped him enter Ilium, to be part of the ambitious "Planet 51", the most expensive Spanish movie ever. Before finishing this project, he got the attention of Dreamworks Animation.

At the dawn of 2009, Corral moved to LA, California, to work at one of the most successful movie companies in the world. Being there, he's worked on the Shrek saga, Kung-Fu Panda and Madagascar. He's currently working as an animator on "Turbo", which will hit the theaters in 2014.

Apart from animation, his passion for storytelling led him to direct 4 short films and write "My Monster Burrufú", a children's book published in English which is currently being translated to Spanish.



ALBERTO CORRAL AT ANIMAYO 2012

Master Class

Creative keys to reach working at your desired company I

(Friday May 11, 20:30 PM)

Master Class

Creative keys to reach working at your desired company II

(Saturday May 12, 10 AM)

ROGER KUPELIAN



Kupelian is a triple threat: he creates stories, develops them literary and visually and places them in front of a camera. He's worked on a variety of projects, like videoclips for Serj Tankian and two War-Zone documentaries.

A veteran on the visual effects industry during the last 15 years (with extremely important works such as **The Lord of the Rings, Alice in Wonderland, Men in Black 3, X-**

Men: First Class and many others), Kupelian still manages to get time to improve his writing and image creation abilities. His work *East of Byzantium* starts a saga on the late Roman Empire and pre-medieval times. This epic, wonderfully drawn graphic novel can be seen digitally published, and soon on physical format, as Animayo will exclusively publish this excellent work. On the writing field, he's also published some other works: apart from his visual effects work, edited in anthologies, he collaborated in a poem book alongside Tankian (*Glaring Through Oblivion*, Harper Collins).

Kupelian grew up in Sierra Leona, western Africa, before heading to the US. He graduated on English Literatura, Art and Cinema, adding up to a constantly creative life.

ROGER KUPELIAN AT ANIMAYO 2012

Master Class

Roger Kupelian's 'East of Byzantium'

(Thursday May 10, 10 AM)



ALINA KHANJIAN

Alina Khanjian has worked on a lot of movies and TV series. Apart from her studies (she graduated at Theatrical Design) and his experience in movies like The Haunted Mansion and Hostage, Alina has worked during two seasons on ABC's According to Jim. She also worked on lesser independent projects such as clips for Avril Lavigne and Alien Ant Farm, and currently works on the epic story East of Byzantium. Alina has been capable of making wardrobes according to the project's needs, adapting her work to the budget and fulfilling the plan. This flexible approach is enhanced by her strong sense of color and design. Her skill to work with directors, managing to express their vision, has made her grow to be a loyal and solid artist.

<http://www.alinacostumes.com>

ALINA KHANJIAN AT ANIMAYO 2012

Master Class

Wardrobe design for epic films and visual effects

(Thursday May 10, 12.00 AM)

PATRICK KIZNY

A digital visual artist, his skills span many disciplines of visual creation, starting on graphic design through photography, astronomy, movie design and timelapse. In 2006, Patryk creates and directs **Misme New Media**, a creative interactive and branding agency. Since 2010, he's also directed **LookyCreative**, a production studio dedicated to independent movies. He's also associated with **DitoGear**, a movie and timelapse equipment manufacturer.



PATRYK KIZNY AT ANIMAYO 2012

Master Class

Timelapse at the movies: history, aims, directions and technique

(Wednesday May 9, 10 AM)

Timelapse Workshop with Patryk Kizny: limited 10 people capacity

(May 10, 11, 12 and 13, 16 PM)

3. GUEST COMPANIES

PASCAL BLAIS STUDIO



An Oscar winner, Pascal Blais Studio is a 360° complete service production company located in the picturesque old heart of Montreal. Produce and animator, he works with a wide variety of disciplines, and also with Live-Action.

Specialist on advertising animation, cinema and television, he's been out at the market for more than two decades. Pascal Blais, Bernard Lajoie and Howard Huxham have created the studio for years, focusing on quality. It established as one of the top-quality producers in Canada, and quickly grew to be an important competitor on the international scene. Nowadays, the studio work with over 15 widely acclaimed animation directors (such as Steffen Schaeffler or

Alexander Petrov), specialized in every style. They've also produced awarded spots for companies such as Coca-Cola, Kraft, Kellogg's, Oscar Mayer, General Mills, Nestlé, etc.

While his studio focuses mainly on commercial animation production, Blais produced Sylvain Chomet's *La vieille dame et les pigeons* on 1998, nominated to an Oscar two years later and winning various international awards. In 1999, he produced Alexander Petrov's *The Old Man and the Sea*, winning the Oscar in 2000, in his fourth nomination.

Nowadays, Pascal Blais Studio is still working for a lot of customers around the world and developing original content for movies and TV.

www.pascalblais.com

PASCAL BLAIS AT ANIMAYO 2012

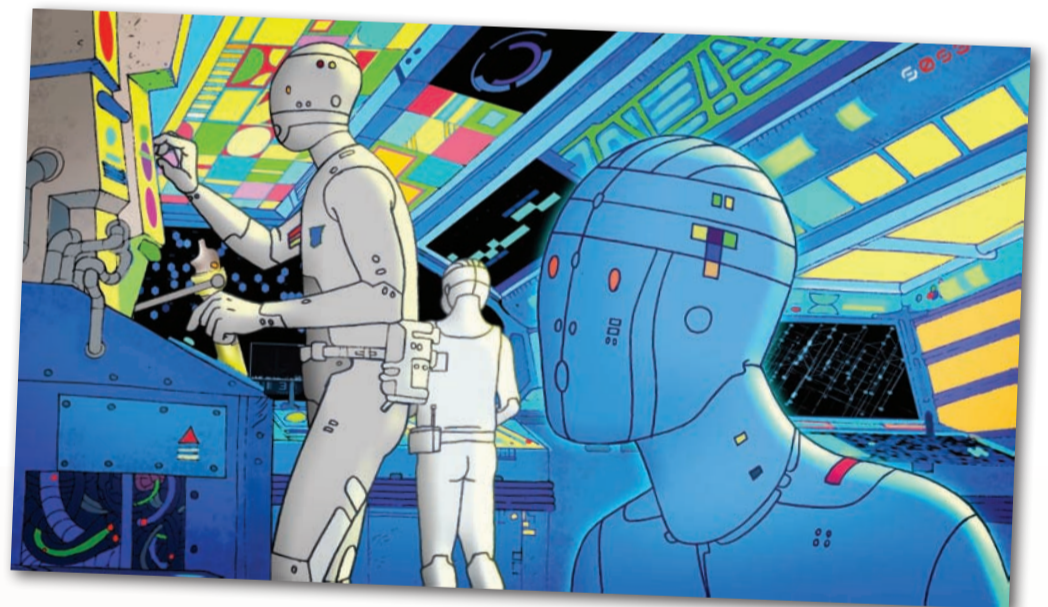
Master Class

A look at the animation on advertising and movies, 25 years of director and animator Pascal Blais' career

(Friday 11, 10 AM)

FX ANIMATION

Located in Barcelona and internationally recognized, FX Animation offers specialized formation in every area of 3D, with the most updated software, methods and technologies, aiming for its students to acquire a high artistic and technical knowledge.



Directly related to the work of different disciplines of the audiovisual industry (movies, advertising, TV, videogames) and even more technical and industrial fields like architecture, interiorism or industrial design, they provide their students with the chance of entering the professional world directly.

XES VILÀ

Technical director and owner of FX animation. Co-founder and supervisor of 3Monos VFX. He controls the most advanced programs in animation industry, **Lightwave (also 3D and for VFX), Eyeon Fusion, Digital Fusion...** Xes is a huge name in the Spanish industry and owns, probably, the best 3D animation school in the whole country.



TONI MENA

Currently, combines his work at Mans i Mànigues and art-director, composer and co-founder of 3Monos VFX (both of his companies) with working on FX Animation Barcelona 3D School, where he teaches ZBrush and Photoshop. A 2D/3D illustrator and composer with an extensive 20 year career on advertising and movies. He's also been a professor at Escola Joso.

FX ANIMATION AT ANIMAYO 2012

Talk with Xes Vilà about "A Light in the Ocean 2012". Making of.
(Wednesday May 9, 12,30 AM)

Taller FX Animation, con Xes Vilà y Toni Mena

FX Animation Workshop, with Xes Vilà and Toni Mena: ZBrush 3D Modelling.

Limited 20 people capacity

(Thursday 10, 11 and 12. 12,30 AM)