

After effects Mid/ Senior Compositor:

- Strong knowledge in After Effects
- Previous experience in 2D series or movies.
- Advanced knowledge of English (basic level of Spanish is a plus).
- Residence in Europe or European VISA is a plus.
- Ability to work in our Tenerife studio (Canary Islands, Spain) is a plus.
- Teamwork & communication skills.
- Be comfortable working with deadlines.
- The capability of adaptation to the studio's pipeline and procedures.

Mid/ Senior 2D Toon Boom Animator:

- Strong knowledge of Toon Boom Harmony.
- Previous experience in series or movies.
- Residence in Europe or European VISA is a plus.
- Advanced knowledge of English (basic level of Spanish is a plus).
- Ability to work in our Tenerife studio (Canary Islands, Spain) is a plus.
- Knowledge working with Shotgun.
- Teamwork & communication skills.
- Be comfortable working with deadlines.
- The capability of adaptation to the studio's pipeline and procedures.

Mid/Senior Background Artist:

- Proven experience working in an Art department, preferably within the animated film industry
- Highly skilled using Photoshop and the ability to troubleshoot software challenges.
- Experience with Harmony an asset
- Ability to adapt to different styles and designs
- Solid knowledge of lighting and color theory
- Strong sense of compositing, design, color, and proportioning
- Portfolio should demonstrate an understanding of lighting and atmospheric perspective
- Excellent communication skills, able to take direction as required
- Be comfortable working with deadlines.
- Proficiency in English (basic level of Spanish is a plus).
- Residence in Europe or European VISA is a plus.
- Ability to work in our Tenerife studio (Canary Islands, Spain) is a plus.

Mid/Senior Concept Artist:

- 3+ years' experience designing characters for a 2D animated series
- Fluent in Toon Boom Harmony
- Solid understanding design fundamentals
- Strong composition and perspective skills
- Strong understanding of proportion, balance, perspective, shape, and volume
- Detail oriented
- Strong understanding of the 2D production pipeline
- Effective problem-solving skills, solution oriented
- Ability to organize, prioritize and follow through in a fast-paced environment with tight deadlines
- A team-work oriented mentality, friendly, positive, and professional attitude
- Proficiency in English (basic level of Spanish is a plus).
- Ability to work under pressure with tight deadlines

Mid/Senior 3D Maya Animator:

- Strong knowledge in Autodesk Maya
- Strong knowledge in 3D animation (12 principles of animation, the phases of development of an animation plane...).
- Previous experience in series or movies.
- Teamwork & communication skills.
- Be comfortable working with deadlines.
- The capability of adaptation to the studio's pipeline and procedures.
- Proficiency in English (basic level of Spanish is a plus).
- Residence in Europe or European VISA is a plus.
- Ability to work in our Tenerife studio (Canary Islands, Spain) is a plus.
- Teamwork & communication skills.
- Be comfortable working with deadlines.
- The capability of adaptation to the studio's pipeline and procedures.

Mid/Senior 3D Modeler:

- Strong knowledge in Autodesk Maya
- Create Sets and Props in sync with the design style of the film.
- Apply and adjust UVs, working closely with texture artists to ensure UVs are positioned and scaled efficiently.
- Previous experience in series or movies.
- Proficiency in English (basic level of Spanish is a plus).
- Residence in Europe or European VISA is a plus.
- Ability to work in our Tenerife studio (Canary Islands, Spain) is a plus.
- Teamwork & communication skills.
- Be comfortable working with deadlines.
- The capability of adaptation to the studio's pipeline and procedures.