

ILLUMINATION MACGUFF

JOB AD: COLOR ARTIST

ABOUT THE JOB

- Create background paintings and color keys that the surfacing and lighting departments will use as references.
- Might create color scripts.
- Work closely with art director, production designer and directors.

MUST HAVE

- Strong artistic skills in design, painting, perspective and composition.
- Advanced software skills in Photoshop
- In-depth knowledge of lighting principles and balance
- Good understanding of volumes.
- Good understanding of cinematography and light staging.
- Understanding of layout and spacing.
- Background in art history

NICE TO HAVE

- Experience in traditional painting
- Previous experience of feature films

ABOUT YOU

- French and/or English knowledge is required
- Good communication skills and ability to take notes and direction
- Ability to work within a team, prioritize tasks and meet tight deadlines
- Available or willing to relocate to Paris (remote work unavailable)
- Our preference is for European Union citizens or candidate with French work permit. Because the process of obtaining a visa is so complex and timeconsuming, foreign candidates with a significative experience will be the only ones considered, for a selection of senior jobs.

ABOUT US

Illumination Mac Guff is the leading studio for animated films in Europe.

Based in Paris, the studio is know for its blockbusters such as the franchise “Despicable Me”, “Minions”, “The Secret Life of Pets” and “Sing” – all produced by Illumination Entertainment for Universal Pictures.

APPLY